

DAILY SCHEDULE / NOMINATION FORMS OF GAME OFFICIALS

Tue 14 Jun 2022

Start Time	Teams	Phase	Game No	Location	Game officials	
					Function	Name
13:00	COL vs ESA	Group Phase Group B	4	Estadio Obras Sanitarias - Buenos Aires	FIBA Technical Delegate	PRADO Micaela Ayelen (ARG)
					Crew Chief	
					Umpire 1	KISILEVICH Kelsey (CAN)
					Umpire 2	SALES RODRIGUES Larissa (BRA)
					FIBA Referee	
					Instructor	
					Scorer	CALVELO Lucila (ARG)
					Assistant Scorer	CALVELO Oscar (ARG)
					Timer	NESPEREIRA Anahí (ARG)
					Shot clock operator	CALVELO Melina (ARG)
					Stat. Operator	
Stat. Caller						
15:30	PUR vs USA	Group Phase Group B	3	Estadio Obras Sanitarias - Buenos Aires	FIBA Technical Delegate	SANCHEZ CARRIZALES Hortencia del Socorro (MEX)
					Crew Chief	
					Umpire 1	LOPEZ MONROY Jesús Daniel (VEN)
					Umpire 2	JIMENEZ CHOQUE Daniel Ronald (BOL)
					FIBA Referee	
					Instructor	
					Scorer	DONATTI FRANCO (ARG)
					Assistant Scorer	CALVELO Oscar (ARG)
					Timer	NESPEREIRA Anahí (ARG)
					Shot clock operator	CALVELO Melina (ARG)
					Stat. Operator	
Stat. Caller						
18:00	BRA vs CAN	Group Phase Group A	3	Estadio Obras Sanitarias - Buenos Aires	FIBA Technical Delegate	VELEZ LONDONO Carlos Andres (COL)
					Crew Chief	
					Umpire 1	ENDARA ESTEVEZ ERICK (ECU)
					Umpire 2	GARCÍA VILLAMIL Aline Gabriela (URU)
					FIBA Referee	
					Instructor	
					Scorer	PLATNER DIEGO (ARG)
					Assistant Scorer	CARBONE Ricardo (ARG)
					Timer	ROMAN Mariano (ARG)
					Shot clock operator	BREIDE MARTIN (ARG)
					Stat. Operator	
Stat. Caller						
20:30	MEX vs ARG	Group Phase Group A	4	Estadio Obras Sanitarias - Buenos Aires	FIBA Technical Delegate	FERNÁNDEZ VALENZUELA Enzo Piero (CHI)
					Crew Chief	
					Umpire 1	MENDEZ ALVAREZ Yuliet (CUB)
					Umpire 2	DEL VALLE MONTALVO Williset Ernesto (PUR)
					FIBA Referee	
					Instructor	
					Scorer	PLATNER DIEGO (ARG)
					Assistant Scorer	CARBONE Ricardo (ARG)
					Timer	ROMAN Mariano (ARG)
					Shot clock operator	BREIDE MARTIN (ARG)
					Stat. Operator	
Stat. Caller						